David Rueda

GAME PROGRAMMER

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🏠 Loeches, Madrid   🚗 Llicense B, Own car

ABOUT ME

I am a developer with years of self-taught learning and several projects launched in digital stores, with a passion for learning in the world of work.

EDUCATION

- **Cross-platform application development**
  September 2022- June 2024
  Las Naves Salesianos, Alcalá de Henares
- **Microcomputer systems and networks**
  September 2020- June 2022
  Las Naves Salesianos, Alcalá de Henares

COMPLEMENTARY EDUCATION

- **Minecraft modding 1.20.x for Forge**
- **C# Unity Game Developer 3D**

SKILLS

- Optimism
- Teamwork
- Flexible
- Fast learning

LANGUAGES

Spanish:
English:

LABORAL EXPERIENCE

- **Internship employee**
  S.I.C
  March 2024 - June 2024
  Internship employee on the development department doing a database migration.

- **Internship employee**
  Ibermutua
  March 2022 - June 2022
  Inernship employee in the Supoport and Windows systems department.

PERSONAL PROJECTS

- **DRuedaM's Expansion Craft**
  Java-Forge
  April 2024 - May 2024
  Final degree project about a Minecraft Mod for 1.20.1 Java

- **Pierre Le Mystere**
  C#-Unity
  Created in 4 days
  Game jam videogame and published on Itchio

- **Clicky Marbles**
  C#-Unity
  September 2023 - October 2023
  Casual clicker game published on Google Play Store

TECHNICAL SKILLS

Unity	C#	Java
GitHub	SQL	Debug
POO	Visual studio	IntelliJ